Safety and Reliability of Embedded Systems SRES WS 17/18

Problem Set 1

Problem 1: Software Intensive Systems

- a) Please define the general term "*System*" according to Birolini and explicitly name the parts a system can encompass. Explain your answer in the view of a technical field.
- b) What is the difference to a "*Technical System*"?
- c) For the analysis of a technical (embedded) system it is crucial to extract it from its environment. How can this be achieved? Please sketch your ideas.
- d) Please list important non-functional requirements for embedded systems. What category (functional / non-functional) does *Safety* belong to? Why?

Problem 2: Reliability vs. Availability

Please explain the difference between "Reliability" and "Availability".

Problem 3: Safety vs. Security

Please explain the terms "*Safety*" and "*Security*". What is meant by "*Technical Safety*" in comparison to "*Safety*"?

Problem 4: Failure, Fault, Error

What is meant by the terms "*Failure*", "*Fault*", and "*Error*"? Please illustrate your answer by means of the "Ariane 5" disaster (see lecture). Does an error always result into a failure?

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Problem 5: Hardware Failures vs. Software Failures

Please explain the differences between hardware failures and software failures.

Problem 6: Correctness and Robustness

Please give your opinion on the following statements:

	true	false
Correctness has a binary character	_	_
An artifact is not consistent to its specification, if it is not correct	_	—
Robustness has a binary character	—	—
Robustness is a property only of the implementation	—	—
A safe system can suffer from security breach	_	_
Environment can influence system's safety	_	

Problem 7: Correlation among Quality Characteristics

- a) Quality characteristics might influence each other. Think about the following dependencies and figure out, whether the influences are positive or negative.
 - i. Safety Availability
 - ii. Safety Reliability
 - iii. Availability Reliability
 - iv. Efficiency* Safety/Reliability

* Within ISO 9126, efficiency is defined in terms of time and resources behavior: level of performance of a system vs. the amount of resources used.